

Game Format Information

PD SPORTS

GAME FORMAT: 501 - STANDARD CRICKET - 501 (OPEN IN/OPEN OUT)

GROUP	MACHINE	TEAM 1	TEAM 2	TEAM 3	TEAM 4	POINT	GENERAL POINT	POS	
1	TEAM X	 PHOENIXDARTS	1	0	1	2	5	3	2
			2 0	1 2	2 1				
2	TEAM Y	0	 PHOENIXDARTS	0	0	0	1	6	4
		0 2		0 2	1 2				
3	TEAM Z	1	1	 PHOENIXDARTS	1	3	6	2	1
		2 1	2 0		2 1				
4	TEAM W	0	1	0	 PHOENIXDARTS	1	4	5	3
		1 2	2 1	1 2					

SEQUENCE & SCORE	1	2	3	4	5	6
		1 V 2	3 V 4	1 V 3	2 V 4	1 V 4
	✓	✓	✓	✓	✓	✓

TOP TWO (2) Teams will qualify for knockout

	PLAYER NAME	RATING	1 MATCH			2 MATCH			3 MATCH		
			GAME 1	GAME 2	GAME 3	GAME 1	GAME 2	GAME 3	GAME 1	GAME 2	GAME 3
1	PLAYER A	13	13	16		16	8	10	18	7	19
	PLAYER B	13	15	16		16	6	4	16	13	15
2	PLAYER C	16	20	10		22	16	14	25	16	
	PLAYER D	10	10	12		10	7	6	3	7	
3	PLAYER E	12	14	10	16	14	15	10	16	17	
	PLAYER F	14	14	12	18	12	15	20	20	22	
4	PLAYER G	12	8	14	10	12	18	14	13	16	7
	PLAYER H	12	8	16	12	10	14	13	13	15	6

GAME FORMAT INFORMATION

1. COIN TOSS TO START NEAREST TO BULL.
2. LOSER STARTS SECOND LEG.
3. LOSER OF SECOND LEG CORKS/THROWS CLOSET TO BULL FIRST ON CHOICE LEG.
4. SCORED WILL BE RECORDED ACCORDING TO MACHINE SENSORS.
5. SCORES WILL BE RECORDED MANUALLY IF SENSORS DO NOT DETECT SCORES ON BOARD.
6. IF TWO TEAMS HAVE THE SAME FINAL SCORE, THE WINNER WILL BE DECIDED BY WINNER OF HEAD-TO-HEAD MATCH.
7. IF THERE IS A THREE-WAY-TIE, WINNER WILL BE DECIDED BY COUNT-UP.